

Johnny's Airport Adventure			
2006 Mathematics			
Grade Level Expectations			
Delaware Mathematics			
Grade K			
Activity/Lesson	State	Standards	
Storyboard Airport Terms (15-16)	DE	MA.K. 2.2.1	Model join and separate situations with objects and pictures
Labeling Worksheet (17-22)	DE	MA.K. 2.2.1	Model join and separate situations with objects and pictures
Labeling Worksheet (17-22)	DE	MA.K. 3.1.1	Name and sort figures by shape (e.g., rectangle, triangle, circle)
Engine Terms (23-24)	DE	MA.K. 3.1.3	Recognize geometric shapes and structures in the environment
Engine Terms (23-24)	DE	MA.K. 3.2.1	Find and name locations with simple relationships (e.g., near to, over, under, beside, between, outside, inside)
Shape Matching (25)	DE	MA.K. 1.2.2	Use manipulatives to show more than one way to make a target number up to 6
Shape Matching (25)	DE	MA.K. 3.1.1	Name and sort figures by shape (e.g., rectangle, triangle, circle)
Johnny's Airport Adventure			
2006 Mathematics			
Grade Level Expectations			
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Grade 1			
Activity/Lesson	State	Standards	
Role-Play(6-14)	DE	MA.1. 1.2.4	Use direct models, manipulatives and pictures to demonstrate joining and separating problems
Shape Matching (25)	DE	MA.1. 1.2.1	Use manipulatives and pictures to model putting together and taking apart numbers up to 20
Shape Matching (25)	DE	MA.1. 1.2.2	Write number sentences to represent addition combinations up to 10
Shape Matching (25)	DE	MA.1. 1.2.4	Use direct models, manipulatives and pictures to demonstrate joining and separating problems
Johnny's Airport Adventure			
2006 Mathematics			
Grade Level Expectations			
Delaware Mathematics			
Grade 2			
Activity/Lesson	State	Standards	
Shape Matching (25)	DE	MA.2. 3.2.1	Recognize shapes that have symmetry
Measurement Worksheet 26-32)	DE	MA.2. 1.2.3	Use a variety of strategies to solve combination and separation problems up to 100
Measurement Worksheet 26-32)	DE	MA.2. 3.3.9	Tell time to the hour
Time Changes Worksheet (33-44)	DE	MA.2. 1.2.6	Understand that addition of whole numbers result in a larger number and subtraction of whole numbers result in a smaller number

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Grade 3			
Activity/Lesson	State	Standards	
Engine Terms (23-24)	DE	MA.3. 3.2.2	Describe location and movement using geometric vocabulary (e.g., left, right, front, back)
Shape Matching (25)	DE	MA.3.1.2.3	Develop and use strategies to estimate the results of addition and subtraction operations on whole numbers
Shape Matching (25)	DE	MA.3.1.2.3	Recognize and represent shapes from different perspectives
Measurement Worksheet 26-32)	DE	MA.3. 2.2.1	Model situations that involve the addition, subtraction, and multiplication of whole numbers using objects, pictures, symbols, and geometric models
Time Changes Worksheet (33-44)	DE	MA.3.1.1.2	Connect counting up and counting back to addition and subtraction
Time Changes Worksheet (33-44)	DE	MA.3. 3.3.1	Explain the need for standard measurement
Johnny's Airport Adventure			
2006 Mathematics			
Grade Level Expectations			
Delaware Mathematics			
Grade 4			
Activity/Lesson	State	Standards	
Shape Matching (25)	DE	MA.4. 2.2.1	Model situations that involve the addition, subtraction, multiplication and division of whole numbers using objects, pictures, geometric model, and symbols
Measurement Worksheet 26-32)	DE	MA.4. 2.2.1	Model situations that involve the addition, subtraction, multiplication and division of whole numbers using objects, pictures, geometric model, and symbols
Measurement Worksheet 26-32)	DE	MA.4. 3.3.10	Tell time to the nearest five minutes
Measurement Worksheet 26-32)	DE	MA.4. 3.3.1	Estimate and then measure the length of objects to the nearest whole unit (e.g., find your height in inches or centimeters)
Time Changes Worksheet (33-44)	DE	MA.4. 1.2.2	Add and subtract larger numbers (e.g., three digits + two digits) and explain how the operation works
Time Changes Worksheet (33-44)	DE	MA.4. 2.1.3	Interpret tables, graphs and real-world events based on how they change over time